



NINTENDO GAMECUBE™

IMPORTANT SAFETY INFORMATION READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Loss of awareness

Involuntary movements

Eye or muscle twitching

Altered vision

Disorientation

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendinitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

WARNING - Electric Shock

To avoid electric shock when you use this system:

- Use only the AC adapter that comes with your system.
- Do not use the AC adapter if it has damaged, split or broken cords or wires.
- Make sure that the AC adapter cord is fully inserted into the wall outlet or extension cord.
- Always carefully disconnect all plugs by pulling on the plug and not on the cord. Make sure the Nintendo GameCube power switch is turned OFF before removing the AC adapter cord from an outlet.

CAUTION - Motion Sickness

Playing video games can cause motion sickness. If you or your child feel dizzy or nauseous when playing video games with this system, stop playing and rest. Do not drive or engage in other demanding activities until you feel better.

CAUTION - Projection TV Use

DO NOT USE WITH FRONT OR REAR PROJECTION TV

Do not use a front or rear projection television with your Nintendo system or games. Your projection television screen may be permanently damaged if video games with stationary scenes or patterns are played on your projection television. Similar damage may occur if you place a video game on hold or pause. If you use your projection television with any Nintendo system or games, neither Nintendo nor any of Nintendo's licensees will be liable for any damage. This situation is not caused by a defect in any of the above listed systems or games; other fixed or repetitive images may cause similar damage to a projection television. Please contact your TV manufacturer for further information.

CAUTION - Brightness of TV Screen

The brightness of the TV screen differs with each TV but can typically be adjusted. Always play games with the appropriate brightness setting. Excessive brightness or darkness can cause discomfort. If necessary, please refer to the instructions manual of your TV for guidance on adjusting the brightness of your TV.

Game Disc Precautions / Maintenance

1. Do not touch the bottom unprinted surface of the Game Disc. Always handle the disc by the edges.
2. Do not use cracked, deformed or repaired discs.
3. Do not bend or put excessive pressure on discs when loading into console.
4. Do not leave discs in direct sunlight or expose to high temperatures, high humidity or dust, dirt or other contaminates.
5. When not using discs, store them in their cases to prevent them from getting scratched, dirty or damaged.
6. Do not write on, or place stickers on any part of the disc.
7. If a disc becomes dirty or contaminated with fingerprints, the system may not be able to read the game data correctly. If necessary, clean the disc with a soft, slightly damp cotton cloth **(use water only)**. Clean the disc from centre towards the edges; do not use a circular motion.
8. Always make sure that the Nintendo GameCube Game Disc has stopped spinning before removing or loading a new disc. Load **ONLY** Nintendo GameCube Game Discs into your Nintendo GameCube.

Patent Information

Australian Patent Numbers: 645,462; 731,164.

Other patents pending.